

St. Daviek's Sword

- St. Daviek's Sword: This +3 broad sword (+3 to hit, damage, and parry) was created for a legendary Pelorian paladin centuries ago (in a time when paladins of Pelor were much rarer than now). Kevari Daviek traveled the land ministering to the needy and destroying undead whenever he encountered them. Stories tell of him absorbing the plague from an entire town into his own body to stop an outbreak, using his own blood to kill a vampire lord, and how each dawn his face shined like the sun itself. After he died, some of his bones were placed in the weapon's hollow hilt, and it is now a relic of the faith.
- The sword is made of Arandur: Once the exclusive secret of the Gnomes, this legendary metal has since been worked by elven smiths of Evereska and Evermeet. Many Gnomish locks and hooks, as well as some fabled Elven warblades, have been forged of arandur, though new forgings - *and folk who know how to work the ore* - are both rarer than ever today.
- Arandur is a rare natural metal found in igneous rock, usually as streaks of blue-green ore amid vitreous glass. So that it does not become as brittle as the glass it is found in, it must be tempered with the blood of a red or blue dragon in its forging. Because of this, working it is not a task for the roadside village smith. The finished forged metal is silver-blue with a green reflective shine.
- Arandur bonds with other metals so well that Merald's meld and crown meld spells are not necessary when enchanting an item made of it and other metals. It is famous for holding a sharp edge even when abused and was the favored material of old for making swords of sharpness and vorpal weapons.
- This particular sword automatically succeeds in all item saving throws vs. fall, normal fire, cold, and electricity. The sword receives a +3 bonus to all item saving throws vs. acid, crushing blow, disintegration, magical fire, and lightning. This particular sword partially absorbs magic missile energy pulses; the sword's wielder takes 1/2 damage from each magic missile bolt directed at them.

Weight(lb.): 4

Value(gp):40,000

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- This arandur forged sword has a handle made of pale white wood wrapped in golden thread. A small symbol of Pelor is etched onto the pommel piece. The pommel piece can be removed to reveal a small cavity containing some pulverized bone remains of St. Daviek. If the remains are removed, the sword loses most of its power, becoming +1 (to hit/dam) only.
- The sword sheds light at will - Bright light (equivalent to daylight) in a 20' radius, normal light from 20 - 40' and shadowy conditions from 40 - 60'. Any worshiper of Pelor who wields the weapon gains the benefits of a ring of regeneration (regenerating 1 hit point per round up to the character's maximum hit points - regeneration is not possible if the character wielding the sword is unconscious, but any worshiper of Pelor who is wielding the sword when they become unconscious will also be 'stabilized', preventing the additional loss of hit points due to standard weapon damage (See 'Dying' PH145). The sword does not prevent loss of hit points due to other magical, supernatural or extraordinary effects which are affecting the sword wielder. Any paladin of Pelor who wields the sword gains a +3 natural armor bonus. Her class ability to use remove disease changes from a number of times per week to a number of times per day (so a 12th-level Pelorian paladin with this weapon can cast remove disease three times per day instead of three times per week).
- The weapon has the following stats (magical adjustments in parenthesis):
- Damage: 2d4(+3); Crit: 18-20/x2; Rng: -; Wt: 4; Type: S; Parry: +1(+3); M.Str: 6; M.Dex: 6; Fumble: 18

Item Level: Body Slot – (held); Caster Level: 14th; Aura: Strong (DC 15) abjuration; Activation: –

This sword/magic item description is a derivative work, based upon a weapon (Ajira's Rod) described in Dragon Magazine issue #346. The original item is also described as being forged out of Arandur, a metal described in the 2nd Edition rule book: "Volo's Guide to all Things Magical" (see page 56) - I claim no copyright to those source materials. This derivative work was created for use in my personal D&D campaign. This item description may not be re-published for any commercial purpose. Copyright held by Author: Robert L. Vaessen

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