Sean -

Suffusing a 'Spirit of Flame' fireball with a spell requires the expenditure of the same action as the casting of that particular spell. There is no additional cost for suffusing the fireball. If casting the spell requires a standard action, then that standard action (the one expended when casting the spell) is used in order to suffuse a fireball with the spell.

From the magic 'item' description:
"Expending the normal actions/time associated with the casting of a particular spell will imbue a single 'Fireball' with that spell."

If it takes three standard actions to cast three spells (you wish to suffuse three different spells into three fireballs), then it may take you three rounds to suffuse three fireballs. If you quicken cast one of the spells during the process of suffusing a fireball, then the actions expended are reduced. You probably couldn't imbue three 'Fireballs' with three touch spells using a single standard action. A single quicken cast spell and a standard action might allow you to suffuse two fireballs with touch spells in a single round.

There is no additional expenditure of action in order to suffuse a fireball with a spell.

From the magic item description:
" A successful 'ranged' attack does not immediately indicate success with the ranged spell imbued in the fireball. You must also succeed with a ranged 'touch' attack in order to trigger the spell effect of the imbued spell."

Each fireball must then be resolved by a 'ranged attack' in order to resolve the 'fireball damage'. In addition, the same attack roll is used to calculate (with other modifiers if applicable) whether a hit is scored against the targets 'touch AC' if that also succeeds then you can apply the results of the 'touch' spell that the 'fireball' has been imbued with. Each fireball is resolved separately and may be targeted at different targets/opponents.

Let me know if you have additional questions.

- Robert

On Aug 21, 2011, at 17:53, Sean O'Brien wrote:

> 1 question that u don't have to answer cuz it will be answered in session the first time Imago uses it... I'm assuming that suffusing a fireball with a touch spell takes a standard action and not a move action. So he would have to wait til the next round to throw it at anything. If he makes three fireballs and suffuses them all with touch spells, it takes the same standard action. When he throws all three the next round the fire damage is reduced by 1/3 but the touch spells r not. Then each fireball must be resolved by a ranged attack and if each hits, the touch spells resolved by a ranged touch attack. Is that correct?