character Imago
player SeanO
class Sorceer 8, Monk 1, Level adjustment 1
level 10
race Chaos Gnome (Races of Stone, pg 86)
alignment Lawful Good
patron deity/religion Garl Glittergold (or whomever is less boring that month)
origin Green eyes, blonde hair tied in a pony tail, tan skin, gee changes color every morning $\qquad$

RESIDENCE Whillip

HIT POINTS


|  | score | MODifier | score | modifier |
| :---: | :---: | :---: | :---: | :---: |
| STRENGTH | 16 | 3 |  |  |
| DEXTERITY | 20 | 5 |  |  |
| CONSTITUTION | 18 | 4 |  |  |
| INTELLIGENCE | 14 | 1 |  |  |
| WISDOM | 13 | 1 |  |  |
| CHARISMA | 22 | 6 |  |  |


| modifiers |
| :---: |
| +1 resistance |


| Modifiers |
| :---: |
| +1 resistance |



DIE TYPE
damage reduction 10/A
 miss Chance

## max dex

BONUS
ARMOR CHECK penalty arcane spell failure SPELL RESISTANCE


_ MODIFIERS

|  |  | total | base | $\overline{\text { Ablity Macic misc }}$ |  |  | тем ${ }^{\text {P }}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | fortitude (con) | 9 | 4 | 4 |  | 1 |  |
|  | Reflex (dex) | 10 | 4 | 5 |  | 1 |  |
|  | WILL (wIs) | 10 | 8 | 1 |  | 1 |  |


| $\vdash \sim$ | total |  | base | Modifiers |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\infty$ | initiative (dex) | 1 | 1 | 5 |  | -6 | 2 |
| $\sum \geq$ | melee (Str) | 12 | 4 | 3 | 1 | 1 | 2 |
| $\cup \sim$ | Ranged (dex) | 11 | 4 | 5 | 1 | 1 |  |


| additional combat modifiers |
| :--- |
| weapon finesse |
| exalted strike +1 to hit and damage |
| point blank |

## WEAPONS

| WEAPON | att bonus | damace | Critical | Range | TYPE | size |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Staff | +12 | 1d4+6 | 20 |  | B | S |
| notes |  |  |  |  |  |  |
| WEAPON | Att bonus | damace | CRITICAL | Range | TYPE | size |
| Unarmed | +12 | 1d4+4 | 20 |  | B | S |
| notes |  |  |  |  |  |  |
| WEAPON | Att bonus | damage | CRITICAL | RANGE | TYPE | size |
| Flurry Attack | +10/+10 | 1d4+4 | 20 |  | B | S |
| notes |  |  |  |  |  |  |
| WEAPON | Att bonus | damace | Critical | Range | TYPE | size |
| Spirit of Fire | +11 | 1d4 | X2 |  | Fire |  |


| NOTES Fire damage $=$ physical damage |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| WEAPON | ATt BONUS | DAMAGE | CRITICAL | RANGE | TYPE | SIZE |  |
| Spirit of Fire, fireball |  |  |  | 120 |  |  |  |

notes 2 fireballs 60', 3 fireballs $40^{\prime},+1$ att \& dam 30' $\square$ WEAPONS
notes Fire damage $=$ physical damage
nationality small, 42 yrs, male, $3^{\prime} 5$ ", 50 lbs.

## SKILLS

CROSS KEY CROSS KEY
CLASS ABILITY TOTAL ABILITY RANKS MIERS
  _) PICK POCKET
PROFESSION (
READ LIPS
RIDE
SCRY ■
SEARCH ■
SENSE MOTIVE
TUMBLE
USE MAGIC DEVICE
USE ROPE ■
WILDERNESS LORE ■



EQUIPMENT

| ITEM | LOCATION | WT | ITEM | Location | WT | ITEM | Location | wT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Gee | worn | 2 | component pouch | worn | 2 |  |  |  |
| Sandals | worn | 1 | chalk | pouch |  |  |  |  |
| Quarter Staff | carried | 2 | Sack | worn | . 25 |  |  |  |
|  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
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|  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
| CURRENT LOAD | 8 |  |  |  |  | total weight carried |  |  |

MOVEMENT/LIFTING

| MOVEMENT | RATE | MOVEMENT |  | RATE |
| :---: | :---: | :---: | :---: | :---: |
| WALK (= BASE) | 40 | HOUR WALK |  |  |
| HUSTLE |  | HOUR HUSTLE |  |  |
| RUN (X3) |  | DAY WALK |  |  |
| RUN (X4) |  | SPECIAL |  |  |
| LOAD | WEIGHT CARRIED | MAX DEX | CHK PEN | RUN |
| LIGHT | $<57$ | NORMAL | NORMAL | NORMAL |
| MEDIUM | 58 | +3 | -3 | X4 |
| HEAVY | 116 | +1 | -6 | X3 |

## CLASS \& RACIAL ABILITIES

Flurry of blows,
Immunity to Confusion Spells,
Spell like abilities: 1/Day
Entropic Shield, Daze,Prestidigitation, Flare
Luck of Chaos: Reroll 1/Day
Low Light Vision
+2 Racial to Listen
Ascetic Mage: Multiclass Monk, Lose (pg 105) spell +1 att \& dam $1 / \mathrm{rd}$, Cha to determine AC
NYMPH'S KISS: +1 saves vs spells, 1 skill pt/level start@2nd level, +2 Cha checks Traits: Absent Minded- +1Knowledge, -1 spot \& listen

Vow of Poverty: AC Bonus+7, Endure Elements,Exalted Strike, Sustenance, Deflection \& natural armor bonus +1 , Mind shielding: Immune to Detect Thoughts, Discern Lies, \& any attempt to discern alignment

## EXPERIENCE


$=5 \times$ MAX LOAD

MONEY \& GEMS


## FEATS

FLAWS: *(pg 91 Unearthed Arcana)
*Unreactive: -6 Initiative
*MURKY-EYED: In combat, roll miss
chance twice, if opponent has concealment
Skill Tricks: Lev 6- Collector of Stories
Scholarly study (9th level)= 20 skill points
2 points Knowledge (Religion)
14 Tumble
4 Spot

## LANGUAGES

Common, Gnome, Celestial, Abyssal
(1st, Monk) Improved Unarmed Strike
(1st, Monk) Weapon Finesse
(1st Lev) Sacred Vow: +2 Diplomacy
(1st Lev) Vow of Poverty
(1st Lev)*Point Blank Shot
(1st Lev)*Clap of Thunder: Touch 1d6/Lev Reserve
(1st Exalted, 1 Lev) Nymph's Kiss (2nd Exalted, 2 Lev) Nimbus of Light (3rd Level) Precise Shot
(3rd Exalt, 4 Lev) Lliira's Blessing
(6th Lev) Ascetic Mage (Complete Adventurer, pg 105)
(4th Exalt, 6 Lev) Celestial Familiar (Book of Exalted Deeds, pg. 41
(4th Exalt, 8 Lev) Touch of Golden Ice (9th Lev) Arcane Disciple: Can cast healing spells


HENCHMEN/ANIMAL COMPANIONS

| NAME | RACE/CLASS | HD/LVL | HP | INIT | SPD | AC | ATK | STR | DEX | CON | INT | WIS | CHA |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| NOTES |  |  |  |  |  |  |  |  |  |  |  |  |  |
| NAME | RACE/CLASS | HD/LVL | HP | INIT | SPD | AC | ATK | STR | DEX | CON | INT | WIS | CHA |
| NOTES |  |  |  |  |  |  |  |  |  |  |  |  |  |
| NAME | RACE/CLASS | HD/LVL | HP | INIT | SPD | AC | ATK | STR | DEX | CON | INT | WIS | CHA |
| NOTES |  |  |  |  |  |  |  |  |  |  |  |  |  |
| NAME | RACE/CLASS | HD/LVL | HP | INIT | SPD | AC | ATK | STR | DEX | CON | INT | WIS | CHA |
| NOTES |  |  |  |  |  |  |  |  |  |  |  |  |  |

CHARACTER DESCRIPTION

| Character name Imago | AGE | SEX |
| :---: | :---: | :---: |
| DESCRIPTION | BIRTH DATE | SIZE |
|  | HEIGHT | WEIGHT |
|  | HAIR | EYES |
|  | SKIN | HANDEDNESS |
| PERSONALITY |  | ARACTER SKETCH |
|  |  |  |
| CONTACTS/FRIENDS |  |  |
| ENEMIES |  |  |

BACKGROUND \& NOTES

