

Who's my Trainer?

Why do I need a Trainer?

In the "Rob's World!" D&D Campaign, Player Characters are required to seek out and employ a trainer in order to advance in levels 1 - 8. Once a character has reached 8th level (not when they're advancing to 8th level - Once they've actually reached 8th level), then they can train themselves (ref RWHR page 78). Training costs are calculated into part of the advancement cost for PCs of level 1-8 (ref RWHR pages 76-77).

If your character is Whillip based, then you already have a trainer:

In the "Rob's World!" D&D Campaign, Player Characters are required to seek out and employ a trainer in order to advance in levels 1 - 8. Your character will be assigned a trainer by the Campaign Master. If your character is unhappy with that trainer, they are free to seek out a different trainer, but that will need to be done 'in-game'.

Who's my Trainer?

As a Paladin, your character's trainer is Lauralei Galanodel. A Half-Elven Paladin who worships Pelor. At 12th level, she serves as a trainer lower and mid level characters between her adventures. She conducts most of her training at 'the Beacon' a large religious compound just outside of Whillip.