

Greater glitter stone

Sparkles of light glitter on this geode's surface. A glitter stone renders hidden creatures visible. The stone must be thrown (range increment 10 feet) or hurled from a sling (using that weapon's normal range increment) as a ranged touch attack. When the stone strikes its target or a hard surface it explodes in a 30-foot radius burst of glittering shards. The explosion deals 1d4 damage (to all within 10 feet who fail a fortitude save against DC 18). All invisible, hidden, or otherwise concealed creatures in the area become coated in glittery dust, making them visible for 6 rounds. Any coated creature takes a -40 penalty on Hide checks for the duration of the effect.

Item level: 5th; Body Slot: –(held); Caster lvl: 4th; Aura: Faint (DC 17) Conjuration; Activation: Standard (thrown) or –(ammunition)

Weight(lb.): .1lb

Value(gp): 600