

Places known in Whillip (Avylynn)

bldg #	map quadrant	bussiness type	bussiness name	notes
94	Two	Government	Kiosk	City square kiosk / Government - A public bulletin board. Help wanted, for sale, lost dog, etc.
52	One	Information	Where Now?	Business and Private Residence Info in Willip: Bidvar Minitin (Halfling); Owns exclusive rights to provide directions in the city
159	Three	Financial	The Bank of Whillip	Banking Services. A secure place to keep your money.
37	Two	Inn	Mariners' Fellowship House	A place for sailors and seamen to come when they required aid and assistance, a roof over their heads, and a warm meal. You've been staying at this place (on and off) when you aren't off working a job.
304	Eight	Leatherer	Leather Craftsman	Leather Bags, Clothing, Belts, Backpacks, Satchels, etc.
256	Seven	Government	Southern City Guard Barracks & Police HQ	Captain of the guard is Capt. Vilem Dymaker (H. Male 44yo Fighter 10th level?). Homicide investigations at Police HQ are led by Hargonsis Troxori (Dwarven Male. Class?).
336	Six	Armorer	Guided Armor Works	Specializes in guided armor and rare metals. Definitely produces MW armor and repairs armor.
118	Three	General store	The Open Pantry	Groceries and dry goods. Suppliers of all sorts of goods. No weapons, no armors, no specialty goods.
83	Two	Weapons	Cutting Edge	Weapons shop. They sell all manner of weapons. Proprietor is: Ughwani Faniksa (M. Orc. Age appx 35. Has very evident scars of forearms. Burn marks. Wears a heavy mask with goggles. Covered in soot.) Ughwani only buys weapons recovered from warriors or bosses. Smells like women, nurses, and children. He can smell the sweat of non combatants on the weapons
514	Eight	Tavern	Dom Daniel's Gate	Supposedly there's an extra-planar portal in the place.
242	Four	Guild	Archer's Guild	Buy archery equipment, practice, get instruction
160	Three	Tobacco stand	The Tinder Box	Has outdoor store front and indoor store
13	One	Warehouse	Warehouse #4	Warehouse - Offices in building #1. Owned by Konilick Vone' (M. Human). Run/Operated by Call Ofthe (M. Half-Orc). Approximately 30 workers. A good place to find pick up work.
355	Eight	Tomb	Cursed Tomb	Tomb
348	Eight	Cobbler / Saddlemaker	Cobbler & Saddlemaker	They sure make nice boots.
344	Eight	Alchemist	Mortar & Pestle	Carries alchemical supplies and material components
278	Seven	Government	Baron's Offices, Keep, & Garrison	This is the official seat of Whillip's hereditary head of state. There's a keep here that is staffed by military members wearing some sort of 'Royal Guard' uniforms.
XXX	n/a	Temple	The Beacon	The Beacon / Temple On a ridge just east of the city is a large church complex named 'The Beacon' - The church was founded, funded and in large part constructed by a former adventurer named Quinton Trypp. Quinton is seldom present at the church as he spends much of his time at other churches throughout the realms. This church caters to worshipers of Pelor/Lathander/Amaunator (all aspects of the same deity). The priest who runs the church on a day to day basis is Monsignor Salvador Arens (a Human male of moderate level (15?). He's an excellent administrator, but his spell casting and healing skills aren't the best. The church is often used as a recruitment center for various followers of Pelor/Lathander/Amaunator. Clerics, priests and various worshippers are often sent out into the world as 'Beacons of the almighty'.