

ADVENTURING OPPORTUNITIES

The H.A.L.L.O.W.ed Knights of Whillip are ready to embark on their next adventure, but one critical step remains; selection of an adventure. There are five possibilities - They are:

| Adventure | Introduced by | Objective | Location | Reward |
|-------------------------------------|---|--|--|--|
| Black flame of Fletchins' swamp | Letter sent in response to flyers. From Demetrius the Sage of Whillip. | Roast Ferlow seeds in black flame, so Demetrius can complete a potion which can extinguish black flame. | In a ruined keep, deep in the heart of an extra-dimensional swamp. Just south of Whillip. | Box of gems. 1,000-100,000gp |
| The Horn of Iggwilv | Discovered by Belt (former member of HKs) in Whillip's law library. | Recover lost 'horn' of Iggwilv for Baron of Whillip. | In a mountain range/cavern. Far away on continent of Greyhawk. Between Perrenland and Ket. | 150,000gp? |
| The Lost Prince of Tashlar | Prince Kedris Peolan of Tashluta & the Tashlar states. | The prince has been missing for four years now. Deliver a ransom and recover the prince; dead or alive. | Prince Tehlas is rumored to be held by a group of Yuan-Ti deep within the Black Jungles of Chult. Teleport to base camp provided. | 85,000gp alive. 65,000gp dead. |
| Monsters in the Mountains of Durpar | Panik Selond from Durpar requests assistance on behalf of Pasha Set-Haalean III | Pasha wishes to have the threat of unusual / alien creatures from the cave in the nearby mountains eliminated. | Durpar and the mysterious cave in the Giant's Belt mountains are far to the East of Whillip. Precise location of the cave is known. | 75,000gp if evidence of success is provided. Plus all you can carry w/out Magic |
| Obelisk in the jungles of Wealdath | Arch Mage Newhon of Whillip | Multi-part adventure. First phase is discovery mission. Determine whether rumored obelisk exists, where is it located? Could it be moved / transported to Whillip? | Obelisk is known to be located somewhere within the jungles/forest of the Wealdath, in the peninsula that juts out into the Sea of Swords. | Reward for accurate information in first phase is 50,000gp. Could lead to additional reward(s) on subsequent phases. |