POTION OF EXTRA HEALING: _____

This highly potent potion comes in a crystal vial. The crystal vial has three graduation marks that indicates three doses held within. The vial is stoppered with a cork. The liquid within has a slight yellowish tint, and a honey-like odor. A single drought of this sweet refreshing liquid heals 1d8+1 points of damage. A double dose heals 2d8+3 points of damage. A triple dose heals 3d8+5 points of damage.

No matter how much liquid is consumed, each application takes a single standard action to consume.

Item Level: 5th; Body Slot: – (held); Caster Level: 5th; Aura: Faint (DC 17) Conjuration; Activation: Standard (manipulation)

Weight = .25 #   Value = 225/dose (675/full) gp

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