

The party wanders around the maze, while Julian cowers in fear. Scott continues to use his method of marking his directions, as Arco, Sul, and Enola fall into combat. Arco realizes the nature of the creature and informs Enola that the creature is an Umbrea and that it will attack her shadow. Arco continues to explain the only way to harm the creature is to attack it with her own shadow.

Arco then fires an electric orb which the shadow dodges and moves to touch Enola's shadow. She reels in pain as her shadow diminished from the touch. Enola responds by slashing at the shadow. Attacking ones shadow is not the standard way of fighting and she does minimal damage. Sul confused of the situation attempts to trip the shadow. He fails in his attempt. Enola tries to hit the creature again. This time she fails to connect with the shadow. Sul attempts to bite the shadow as well but fails to bite the shadow. The shadow again feeds off of Enolas shadow, fading her shadow even more. Arco attempts to cast burning hands on the shadow. The shadow moves to feed of Arco's shadow and succeeds twice. The party fights to kill the creature and each member fails to connect. Before the creature can feed anymore, Enola slices into the shadow and it dissipates into the surrounding darkness.

The rest of the party continues to fumble through the maze. Both Scott and Azura find rooms. Scott teleports away as he enters the room. Azura searches his room and studies the strange markings. Shortly after their battle, Arco, Enola, and Sul stumble upon a similar room. Both rooms contain Mind Flayer writing. As the party continues to move through the maze, they are all teleported to random spots.

Scott discovers another Umbrea. Scott is better at fighting the creatures and after exchanging a few blows, Scott's shadow is barely visible. Unsure of its effectiveness, Scott calls on his faith and heals himself. His shadow darkens and then strengthens.

While Scott heals, Enola, Arco, and Sul encounter another Umbrea. Enola and the creature exchange blows. Arco finds an opening and blasts the creature with a scorching ray. After another round of exchanged blows, Arco lands the killing blow. The group's shadows are dimming from the constant feeding.

Azura continues to search his room to no avail before entering back into the maze. Scott continues his methods of marking the maze with his methods of travel before encountering another Umbrea. Scott dispatched the creature in a matter of moments.

Likewise, Enola, Arco, and Sul encounter another Umbrea. The small group is now more proficient with the methods of battle and before the creature can attack, the group pummels it into oblivion. Blinding stumbling through the maze, Rascal finds a room with depictions of the age of the order. In the corner is a silver arrow. Rascal studies the magics in the room.

Azura wanders through the maze finding and empty room. Azura decides not to enter the room and continues searching. He finds 2 more empty rooms before attempting to his theory. He enters the empty room and as he expects, teleports to a random area. Scott continues marking his path through the maze finding another Umbrea. Before the Umbrea can even attack, Scott destroys it.

Rascal decides to do the unthinkable. In a rush of fluid motion, he crosses the summoning circle in the room and grabs the arrow. Instantly the room swirls in magically summoning. Not sticking around to find what terrible entity he has released, Rascal tumbles from the room and out into the hallway.

Julianne finally recovers from her fear and panic and begins her search for the party. She stumbles across and Umbrea and frantically begins smashing her mace into everything. With her fear not fully gone and the strange method the Umbrea battles, Julianne's shadow is plenty dim when the Umbrea vanishes. Julianne heals herself up recovering both her mental and physical abilities.